

Course outcome

S.N O	SEMEST ER	COURSE CODE	COURSE	COURSE OUTCOME
1	I	2119-1A	Computer Fundamentals and Photoshop(IA)	<p>1)The student is able to learn and work on adobe Photoshop applications.</p> <p>2) The student is able to create, edit photo albums, edit Banners and visiting cards etc.</p> <p>3)To explore basic knowledge on computers and Photoshop's beauty from the practical to the painterly artistic and to understand how Photoshop will help you create your own successful images.</p>
2	II	2119-1B	Programming in C(I B)	<p>1) Use the 'C' language constructs in the right way</p> <p>2)Analyze a given problem and develop an algorithm to solve the problem.</p> <p>3)Improve upon a solution to a problem</p> <p>4) Design, develop and test programs written in 'C'.</p>
3	III	2219-2A	Object Oriented Programming using JAVA(II A)	<p>1) Understand the concept and underlying principles of Object-Oriented Programming.</p> <p>2) Understand how object-oriented concepts are incorporated into the Java programming language .</p> <p>3) Develop problem-solving and programming skills using OOP concept</p> <p>4) Understand the benefits of a well structured program.</p> <p>5) Develop efficient Java applets and applications using OOP concept.</p>
4	IV	2219-2B	Data Structures(II B)	<p>1)student knows how arrays, linked structures, stacks, queues, trees, and graphs are represented in memory and its applications.</p> <p>2)Write programs that use arrays, linked structures, stacks, queues, trees, and graphs.</p> <p>3) Demonstrate different methods for traversing trees.</p> <p>4) Principal algorithms for sorting, searching.</p>
				1)Student knows database structure and its

5	V	2319-3A	Database Management Systems(III A)	<p>design and able to understand Different data models used for database design.</p> <p>2. Store, Retrieve data in database.</p> <p>3)Students can use DML,DDL,DCL commands to manipulate data in the database.</p> <p>4) students can use ,Constraints, Functions, joins, views, triggers for manipulating data in the database.</p>
	V	2419-4A	Software Engineering(IV A)	<p>1) Ability to gather and specify requirements of the software projects.</p> <p>2).Ability to analyze software requirements with existing tools</p> <p>3).Able to differentiate different testing methodologies and apply the basic project management practices in real life projects</p> <p>4) Ability to work in a team as well as independently on software projects.</p>
6	VI	2319-3B	Web Technologies(III B)	<p>1) To understand the web architecture and web services.</p> <p>2) To design interactive web pages using HTML and Style sheets.</p>
	VI	2419-4B	Distributed system(IV B)	<p>1) Student will know what is distributed system, why they would design as a distributed system.</p> <p>2) Create models for distributed systems</p> <p>3) Student describes the problems and challenges according to principles, and evaluate the effectiveness of their solutions.</p>
	VI	2419-5B	Cloud computing (V B)	<p>1) Compare the strengths and limitations of cloud computing.</p> <p>2) The Cloud Architect program is designed to make a student an expert in cloud applications and architecture.</p> <p>3) Student will know to use different Cloud platform providers — Amazon Web Services (AWS) and Microsoft Azure.</p> <p>4) Design Cloud Services and Set a private cloud.</p>
	VI	2419-5B	Project-(VI B)	<p>1. Application of systematic project management processes.</p> <p>2.Professional use and management of information</p> <p>3.Orderly management of self and professional conduct</p> <p>4.Effective team membership and team leadership</p>